**Basic Animation Modifiers**

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* .scale(x:y:) - Separate scaling for width/height
* .blur(radius:) - Applies a gaussian blur effect
* .position() - Animate absolute position
* .offset()- Animate relative to current position
* .opacity() - Changes the transparency of a view
* .frame() - Animate size changes
* .foregroundColor() - Animate color changes

**Animation Types and Timing**

* .spring(duration:bounce:) - Bouncy animation with configurable parameters
* .easeOut - Starts quickly and slows down
* .easeIn - Starts slowly and speeds up
* .easeInOut - Slow start, fast middle, slow end
* .bouncy - A preset spring animation
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